

Year 2 Curriculum Map - Term 3

English

Julia Donaldson

Comparing characters and different plots, tales and problems.

Phonics

Little Wandle

Bridge to spelling

Maths

Place Value
Measure - Capacity and Volume
Addition and Subtraction
Money
Multiplication and Division

Science

Animals including Humans

What do animals eat?
What is a lifecycle?
What is a Healthy and balanced diet?
Active Blackpool weekly sessions.

History or Geography

Why were the windmills on the Fylde Coast important in the past?

What are windmills and how do they work?
When were windmills first introduced?
Where are windmills located and why?
How have windmills changed today?
Are windmills on the Fylde Coast still important?

RE

Hinduism

*How do we respond to things that really matter?
Can worship help people remember what is important?*
Living religious traditions
Beliefs and values
Shared human experiences
The search for personal meaning

Computing

Making Music

Identifying patterns in music.
Experiment with sound using a computer.
Use a computer to make a musical pattern.
To create music for a purpose.
To review and refine our computer work.

Art and Design

Windmills

To use artist techniques with chalk pastels and charcoal to draw windmills.

PE

Gymnastics and Games (such as Piggy in the Middle)

Demonstrate jumping actions with different shapes in the air.

Online Safety

Following the digital trail

Do I understand that the information I put online leaves a digital footprint or "trail"?

Design and Technology

Not taught this term

Music

Inventing a musical story

How does Music make the world a better place?
Perform songs with instrumental accompaniment

PSHE - Keeping Safe

Understand why medicines are used and the importance of having them in a safe and secure place.
Be able to identify and suggest actions for situations in which they would feel safe or unsafe.
Identify who they can talk to if they are in a situation which makes them feel uncomfortable.